

Interference by division of wave front

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Two slits illuminated by light coming from a single slit, a narrow source and its virtual image or two virtual images of a narrow source can be used as coherent sources of light to produce interference. In these cases a wave front is divided into two parts. by utilising the phenomenon of reflection, Refraction or diffraction in such a way that after traversing slightly different optical paths the light from the ~~two~~ coherent sources so produced finally unites to produce interference bands. For example —

In Young's double slit illuminated by light coming through a single slit serve as two coherent sources. Young's allowed ~~sunlight~~ sunlight to fall on a pin hole S in a darked room and then at some distance away from S on the two pin holes A and B . ~~As~~ The pin holes A and B are equidistant from S . Spherical waves spread out from A and B . These waves are of the same amplitude and wavelength, as they are derived from the

same wavefront. The two sets of spherical waves coming out of A and B interfere and form a symmetrical pattern of varying intensity on the screen. If the pin holes are replaced by narrow slits held perpendicular to the plane of paper and are illuminated by mono-chromatic light, cylindrical wave fronts instead of spherical wavefronts appear and evenly spaced bright and dark fringes parallel to the length of the slit in a direction at right angle to AB are produced on the screen. When the distance between the slit A and B is increased the bands become narrower and finally disappear. In the case of Fresnel's bi-prism two virtual images of single point source produced by ~~refr~~ refraction at a bi prism serve as two coherent sources. In the case of Lloyd's single mirror a source and its ~~virtual~~ virtual image formed by reflection in a mirror and in Fresnel double mirror two virtual images formed by reflection in the two mirrors serve as two coherent sources of light.

